

Nick, you are Switzerland/Liechtenstein.

The country is now formally recognized as the Swiss Confederation. For many years, Liechtenstein heavily relied on its neighbor, Switzerland, to back it up in its diplomatic relations since it was unable to carry any weight on its own. It also used the Swiss franc as its currency, and it was clear that there were very few differences between the two countries. As war began to break out among the nations, very few countries wanted to support Liechtenstein. Thankfully for Liechtenstein, Switzerland still cared for its neighbor and adopted the smaller country. Liechtenstein is now a principality of Switzerland.

Standing Army: 30,000

Attack Tech: Tech Level I

Defense Tech: Tech Level III

Natural Resources: Farming, Hydroelectricity, and Rock Quarry.

Farming utilized to 40%. Hydroelectricity utilized to 40%. Rock quarry utilized to 40%.

You start out the game with 3 resources in each category.

You can send a spy to infiltrate an enemy's army once every two periods. He will report to you when his two periods are over, and you may redeploy him.

Daniel, you are Romania/Moldova.

Now known as the Romanian Empire, Romania invaded Moldova a few years previously, easily retaking the country. Relations between the two countries had been stressed since 1994. A majority of Moldova was part of Romania in the 1920s through the early 1940s, and the country did not distinguish itself enough from its neighbor to create a sense of nationalism. The languages are conventionally considered the same, and the country is now stable. There are very few activists protesting the takeover.

Standing Army: 30,000

Attack Tech: Tech Level II

Defense Tech: Tech Level I

Natural Resources: Fishing, Nuclear Power, Oil, and Copper.

Fishing utilized to 40%. Nuclear Power utilized to 20%. Oil utilized to 40%. Copper utilized to 20%.

You start out the game with 3 resources in each category.

One time only, you may upgrade your technology at a discounted price.

Kayla, you are Serbia/Bosnia Herzegovina/Montenegro.

The country is now called the Serbian Confederation. Bosnia and Herzegovina have had a very troubled relationship with Serbia in the past. Ever since the Bosnian war, Bosnia and

Herzegovina have been very suspicious of Serbia. It came as no surprise to them when Serbians came pouring over the border. Unfortunately, they were unable to stem the tide and the country fell to Serbia's might. Serbians have mistrusted the Montenegrins since the assassination of Arkan on January 15, 2000. Even after all the years have passed, some things will never be forgotten. The Serbians considered the presence of Montenegro a danger to their national security, and took over the country. Montenegro is now being purged of its mafia and military personnel. The Serbian Confederation is anything but peaceful. This warlike state will be dangerous in the battle ahead.

Standing Army: 60,000

Attack Tech: Tech Level III

Defense Tech: Tech Level I

Natural Resources: Farming, Hydroelectricity, and Oil.

Farming utilized to 40%. Hydroelectricity utilized to 40%. Oil utilized to 40%.

You start out the game with 3 resources in each category.

No spies can infiltrate your country.

Jordan, you are Albania/Macedonia/Greece.

Albania once was a part of Greece before it declared independence in 1912. Greece originally did not accept this declaration, and Greece and Albania were on the brink of war until foreign intervention occurred. Albanians still remain Greece's largest ethnic populace. After decades passed and nearby countries began to accumulate land, Albania needed to find suitable allies of its own to resist foreign pressure. An Albanian president was elected in Greece, an event which eventually lead to Greece being dissolved and becoming a dependent of Albania. In Macedonia, the Macedonian Albanians had held grudges ever since the 2001 failed insurgency attempt. Following Albania's takeover of Greece, the Albanian National Liberation Army rose up again to storm the Macedonian capitol of Skopje. The attack was successful and the ANLA took control of Macedonia and merged back together with Albania.

Standing Army: 60,000

Attack Tech: Tech Level I

Defense Tech: Tech Level II

Natural Resources: Farming, Hydroelectricity, Oil, and Iron.

Farming utilized to 40%. Hydroelectricity utilized to 40%. Oil unutilized. Iron utilized to 40%.

You start out the game with 3 resources in each category.

Newspapers always report incorrect information on your country.

Susan, you are Croatia/Slovenia.

Croatia and Slovenia have had a rocky relationship ever since the dissolution of Yugoslavia.

Border disputes were commonplace and the animosity between the two countries reached its peak when Slovenia attempted to block Croatia from entering the EU. Even though an agreement was reached, Croatia loathed the Slovenians for attempting to stop their induction. Croatia was one of the first few countries to launch an attack. They utilized their powerful military sector and conquered Slovenia within twelve months and became the United Croatian State.

Standing Army: 30,000

Attack Tech: Tech Level I

Defense Tech: Tech Level II

Natural Resources: Farming, Nuclear Power, and Oil.

Farming utilized to 40%. Nuclear Power utilized to 60%. Oil unutilized.

You start out the game with 3 resources in each category.

No spies can infiltrate your country.

Arik, you are Czech Republic/Slovakia.

After the official dissolution of Czecho-Slovakia in 1993, the two countries maintained their close relationship in the following four decades. The astounding success of the Velvet Divorce lead to the two countries becoming intermediaries for the rest of the European Union. After war broke out, the countries decided to unite under the banner of Czecho-Slovakia once more. Czecho-Slovakia will play an important role in forging diplomatic alliances during the war.

Standing Army: 30,000

Attack Tech: Tech Level II

Defense Tech: Tech Level I

Natural Resources: Farming, Natural Gas, Oil, and Copper.

Farming utilized to 20%. Natural Gas utilized to 60%. Oil utilized to 20%. Copper utilized to 20%.

You start out the game with 3 resources in each category.

One time only, you can prevent a battle from occurring. This battle can include your army or you can be an intermediary for two other armies and call for a ceasefire.

Coleton, you are Luxembourg/ Belgium/Netherlands.

The Grand Duchy of Luxembourg was unprepared for when the war started. Luxembourg had a policy of neutrality, but the country knew that it would be unable to maintain their policy for very much longer. When Germany started building up its army, Luxembourg sprang into action and launched an attack on Belgium. Luxembourg, luckily, was able to attract the popular support from the Belgium people who had great grandparents alive during the Belgian Revolution. The conquest went smoothly, and Belgium soon became part of the Grand Duchy. Netherlands,

knowing that its military power was minimal, sent an ambassador to the Grand Duchy with a request for a wartime union. After much negotiation, Luxembourg accepted and the unified countries became known as the Benelux Alliance.

Standing Army: 30,000

Attack Tech: Tech Level I

Defense Tech: Tech Level III

Natural Resources: Farming, Nuclear Power, and Oil.

Farming utilized to 60%. Nuclear Power unutilized. Oil utilized to 60%.

You start out the game with 3 resources in each category.

When your country is taken over, every following phase you will have a 20% chance of being returned to the game.

Daniel L, you are England / Ireland / Scotland / Wales / Northern Ireland.

The Republic of Ireland's politics grew ever murkier as war began to brew on the mainland. The Republic, being less than a century old, knew that it would not be able to stand on its own. This created a problem. The Loyalist portion of the Irish populace had no intention of being reabsorbed back into the United Kingdom and wanted to seek asylum elsewhere. The Unionist, on the other hand, believed that Ireland would only survive with the United Kingdom's protection. The conflict lead into a bloody war between the Unionists and the Loyalists. The war lasted two years with the Unionists coming out victorious. The Republic of Ireland was ceded into the United Kingdom, and Ireland is now a country under a single banner. However, not everyone in Ireland is happy. The remaining Loyalists are sure to cause trouble for the United Kingdom, so it's best to be careful who you trust!

Standing Army: 90,000

Attack Tech: Tech Level II

Defense Tech: Tech Level II

Natural Resources: Farming, Oil, and Copper.

Farming utilized to 20%. Oil utilized to 60%. Copper utilized to 40%.

You start out the game with 3 resources in each category.

Every phase, there is a 10% chance of an Irish rebel reporting to enemy nation on your activities.

You cannot Ally with Russia or China

When allying with US, no one else can join your alliance.

Jack, you are France/Italy.

The French Republic and the Italian Republic have recovered from the economic downfall of the European Union and have upgraded their information gathering technology. Knowledge is

power, and they have been gaining this to a great amount. This has made them a big contender in the war that is about to come upon them.

Standing Army: 60,000

Attack Tech: Tech Level I

Defense Tech: Tech Level II

Natural Resources: Farming, Nuclear Power, and Gypsum.

Farming utilized to 20%. Nuclear Power utilized to 0%. Gypsum utilized to 100%.

You start out the game with 3 resources in each category.

You can send a spy to infiltrate an enemy's army once every two periods. He will report to you when his two periods are over, and you may redeploy him.

Caleb, you are Spain/Portugal.

Spain and Portugal have always had a mixed relationship with one another. Very few left still recall the Portuguese Restoration War with any mote of emotion, but their relationship with one another has never been friendly. Unfortunately, Portugal found itself in a potentially dangerous situation when the war arose, and they realized that Spain had them nearly surrounded.

Portugal, knowing that it would be at the mercy of Spain if war every erupted, allied with Spain and was ceded into the Kingdom of Spain soon afterwards.

Standing Army: 30,000

Attack Tech: Tech Level I

Defense Tech: Tech Level II

Natural Resources: Farming, Solar Power, Oil, and Copper.

Farming utilized to 40%. Solar Power utilized to 40%. Oil utilized to 20%. Copper utilized to 40%.

You start out the game with 3 resources in each category.

Newspapers always report incorrect information on your country.

Hannah, you are Norway/Denmark/Sweden/Finland/Iceland.

The Nordic countries have had a long history of pillaging other lands. That was in their ancient Viking ancestry; however they have adopted that mindset once again. They have trained their soldiers to be rather brutish and are a force to be reckoned with during this war. They are now known as the Allied Nordic States.

Standing Army: 60,000

Attack Tech: Tech Level II

Defense Tech: Tech Level I

Natural Resources: Fishing, Nuclear Power, Oil, and Steel.

Fishing utilized to 40%. Nuclear Power utilized to 0%. Oil utilized to 40%. Steel utilized to 40%.
You start out the game with 3 resources in each category.

Every two phases you can boost one of your technologies in preparation for a battle(the boost will wear off when the battle ends).

Kelli, you are Germany.

The Federal Republic of Germany is the most economically stable country that our world has ever known. With their smart use of funds, and economically learned leadership, they have stayed afloat as the most prosperous nation in the world. They will once again be a large threat in the upcoming onslaught.

Standing Army: 60,000

Attack Tech: Tech Level I

Defense Tech: Tech Level III

Natural Resources: Farming, Natural Gas, Oil, and Uranium.

Farming utilized to 20%. Natural Gas utilized to 40%. Oil utilized to 60%. Uranium utilized to 40%.

You start out the game with 3 resources in each category.

No spies can infiltrate your country.

Daniel B, you are Austria/Hungary.

Austria and Hungary became close allies once more when they realized the dangers of the coming war. The two countries unified together to become the Austro-Hungarian Empire. They had good insight and started drafting soldiers immediately. Their system of Drafting is so effective in fact that they can recruit full battalions in a mere week.

Standing Army: 30,000

Attack Tech: Tech Level I

Defense Tech: Tech Level II

Natural Resources: Farming, Hydroelectricity, Oil, and Graphite.

Farming utilized to 20%. Hydroelectricity utilized to 40%. Oil utilized to 20%. Graphite utilized to 40%.

You start out the game with 3 resources in each category.

You can increase your soldier count at half price.

Ben, you are Poland.

The Republic of Poland is a fairly young country. Having been part of the Soviet Union back in the 1900's, they have thrown off that mask and have become one of the most economically stable countries in the world. They have been able to recover from all of their economic hardships that were brought on by the European Union in the earlier part of this century. This has put them as a worthy contender in the battle that lies before them.

Standing Army: 30,000

Attack Tech: Tech Level II

Defense Tech: Tech Level II

Natural Resources: Farming, Natural Gas, Oil, and Coal.

Farming utilized to 40%. Natural Gas utilized to 40%. Oil utilized to 40%. Coal utilized to 40%.

You start out the game with 3 resources in each category.

Your successful economy allows you to have a 50% chance of receiving 2x resources from a trade.

Jimmy, you are Latvia/Lithuania/Estonia.

The three Baltic States have had close connections with one another for many years. They survived the Soviet Union's Occupation together, and their relations with each other continued after they each declared independence in 1990. As tensions rose in Europe, the Baltic States knew that they had to stick together if they would have any hope of survival. There was only one problem... None of them wanted the others to take command of the army. Thus, during a long and hard "War of Conquest", Latvia attacked the countries of Lithuania and Estonia. After the long 15 year war, the three countries have merged into The Empire of Latvia. Now that the war is over, the country longs to recover, but it has been a rough road. With a new war impending, The Empire will have to work hard to build its economic and military might if it wants to survive the war. Their best response to the impending war, is to make as many alliances as possible.

Standing Army: 30,000

Attack Tech: Tech Level I

Defense Tech: Tech Level II

Natural Resources: Farming, Nuclear Power, Oil, and Steel.

Farming utilized to 20%. Nuclear Power utilized to 20%. Oil utilized to 60%.

You start out the game with 3 resources in each category.

You have a 10% defense bonus against Russia due to distrust.

You can send a spy to infiltrate an enemy's army once every two periods. He will report to you when his two periods are over, and you may redeploy him.

Brandon, you are Turkey.

The Republic of Turkey has become less of a republic in recent years, and has completely converted to Communism. This has been very beneficial to the government. They have gained more tax money and resources than ever before, however the state of the People of Turkey has been severely diminished. Now most everyone lives in a state of poverty and can hardly pay for the harsh taxes the government impresses upon them.

Standing Army: 30,000

Attack Tech: Tech Level II

Defense Tech: Tech Level I

Natural Resources: Farming, Nuclear Power, Oil, and Steel.

Farming utilized to 40%. Nuclear Power unutilized. Oil utilized to 40%. Steel utilized to 40%.

You start out the game with 3 resources in each category.

You have 50% chance of receiving double your normal resource intake each phase.

Troops twice as expensive for you to recruit.

John III, you are Belarus/Ukraine.

After being freed of the Soviet Union, the countries of Belarus and Ukraine became harsh dictatorships. After receiving a lot of criticism for this, both countries decided that they would fix the way they were running their countries. They now have very close economic ties with each other, as well as Russia. Belarus and Ukraine have become very close allies and are acting as one, in response to incoming onslaught that is before them.

Standing Army: 30,000

Attack Tech: Tech Level II

Defense Tech: Tech Level I

Natural Resources: Farming, Nuclear Power, and Mercury.

Farming utilized to 40%. Hydroelectricity utilized to 60%. Mercury utilized to 40%.

You start out the game with 3 resources in each category.

If you are trading with Russia, there is a 66% chance of doubling your resource gain.

Kaitlyn, you are The United States of America.

The home of the brave, and the land of the free. At least, that's what it used to be. As the United States of America became a more socialist country, some of the southern states revolted. There was no winner in that dreadful civil war, however there was a compromise. The southern states would become their own country, and the United States would fight in the oncoming war. Because of this separation, the United States economy has been severely strained, and they have lost all of their oil capacity.

Standing Army: 90,000

Attack Tech: Tech Level I
Defense Tech: Tech Level II
Natural Resources: Farming, Natural Gas, and Copper.
Farming utilized to 40%. Natural Gas utilized to 40%. Copper utilized to 40%.
You start out the game with 3 resources in each category.

You require 1.5x resources for transportation.
You cannot Ally with Russia or China.
When allying with UK, no one else can join your alliance.

Abby Lynn, you are Russia.

During the age of Putin, Russia's democracy was ruined. The Russian Federation has been transformed back into the Russian Empire. They slowly regained their power, and they have become the world's hegemon. Their nuclear capacity is so advanced that very few can stand in their way.

Standing Army: 90,000
Attack Tech: Tech Level II
Defense Tech: Tech Level I
Natural Resources: Farming, Nuclear Power, Oil, and Copper.
Farming utilized to 40%. Nuclear Power utilized to 40%. Oil utilized to 20%. Copper to 20%.
You start out the game with 3 resources in each category.

You have a 10% attack bonus when attacking the United States.
You cannot ally with the US or the UK.
When allying with China, no one else can join your alliance.

Rachel, you are China.

The People's Republic of China has always been a prosperous country. In recent years, they have created the world's leading intelligence network, surpassing even with CIA. Their infiltration unit has successfully managed to infiltrate nearly every country in the world. China's unique ability has allowed it to further its political agenda, and they will continue to spread their influence in the upcoming war.

Standing Army: 90,000
Attack Tech: Tech Level II
Defense Tech: Tech Level I
Natural Resources: Farming, Hydroelectricity, Oil, and Coal.
Farming utilized to 40%. Hydroelectricity utilized to 40%. Oil utilized to 40%. Coal unutilized.
You start out the game with 3 resources in each category.

You cannot Ally with the US or the UK.

When allying with Russia, no one else can join your alliance.

You can send a ninja to infiltrate an enemy's army once every two periods. He will report to you when his two periods are over, and you may redeploy him.